HandNavigator

Immersive hands-on peripheral device for the control of a virtual hand in virtual worlds.

Control of 10 or more degrees of freedom (dofs), interruptible, designed for desktop use, cheap, various sensor technologies available.

Possible application fields: Multimedia, design for assembly, physical simulations, robotics

Language: C++ (Windows)

Keywords: 3D interaction, navigation device, sensors, dof control, manipulation

License: patent

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http://www-evasion.imag.fr/hand-navigator/